

Ursula J. d'Ark

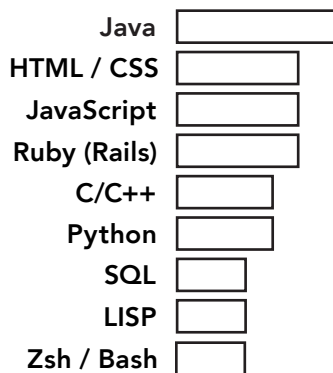
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PROFILE

Hard-working computer science student with a focus on machine learning and data science. Skilled multimedia designer with a history of self-driven project management and entrepreneurship. Passionate nerd, dedicated to centering and advocating for marginalized voices.

SKILLS

{ PROGRAMMING }



{ SOFTWARE / PLATFORMS }

- Git
- GitHub
- JQuery
- Jupyter
- Keras
- MATLAB
- Matplotlib
- Pandas
- TensorFlow
- Adobe Suite
- Blender
- Eclipse
- Excel
- IntelliJ
- Max/MSP
- PyCharm
- Slack
- Unity

LANGUAGES

English (Native)
French (Advanced)

PROFESSIONAL EXPERIENCE

Audio/Visual Design & Consulting // 2017 - Present

Audio/Visual design and production, focusing on audio mixing / sound design, video production and editing, art direction, and technical writing.

Key Frameworks: Adobe Suite, All Major DAWs, MS Office, Slack

Multimedia Productions // 2015 - 2020

Multimedia productions with a focus on live and mixed audio, video production and live mapping, game design, and interactive media.

Selected Exhibitions: Piknic Électronik, Igloofest, Métropolis, Le S.A.T.

Key Frameworks: Blender, Unity, Substance Painter, Max/MSP, Final Cut

Technical Writer // LANDR Audio // 2017 - 2018

Research and content creation focused on digital audio techniques.

INTERNSHIPS

Artificial Intelligence Cohort Participant // Summer 2019

ConcordAI Montreal, in collaboration with Funartech

Member of team tasked with integrating Google's DeepSpeech (AI) using TensorFlow into Unity Game Engine for augmented reality technology.

Key Frameworks: TensorFlow, Jupyter Notebooks, Unity, Python, C#

Pixelles GameJam Incubator XI // Jan - May 2018

Pixelles Montreal // pixelles.ca

Eight week intensive game incubator focused on development in Unity Game Engine. Game is live at jvlyndark.com/interactive/games.html

Key Frameworks: Unity, Photoshop, Premiere, Audacity, Sketch

EDUCATION

BSc Computer Science (In Progress) // Concordia University // Montreal, QC
CGPA: 3.7 (Class of 2022)

BFA Digital Media // Concordia University // Montreal, QC
GPA: 3.7 // Graduated with Distinction

ACS in Audio Technology // Vanier College // Montreal, QC

COMMUNITY ENGAGEMENT

Front-End Designer // NorthSec Security Conference // 2019 - Present

Administrator, Board of Directors // Ada X Montreal // 2018 - Present

Live Audio Workshops // Centre Never Apart Montreal // 2018 - 2019